

Furniture Assets Library

Fast Planning Tool for Architectural & Interior Visualization

This document is a **planning and selection tool** designed to accelerate the production of high-quality architectural and interior renderings.

By selecting assets from this library, projects can move forward **faster**, with **lower setup time**, and **more predictable timelines**.

PURPOSE & HOW TO USE THIS DOCUMENT

How this Library Helps Speed Up Your Renders

This means:

The assets shown in this document are:

- ✓ Already modeled and optimized
- ✓ Properly unwrapped
- ✓ Assigned with production-ready materials
- ✓ Tested in real rendering workflows

- No time spent fixing geometry
- No time rebuilding materials
- No delays due to technical cleanup

→ Faster turnaround and more efficient pricing

Each asset is referenced by a **number ID**, which can be used during planning and communication

How to Use This Document

1. Review the asset categories
2. Note the **asset numbers** that fit your project
3. Share the list with your project brief or 3D model
4. Rendering production can begin immediately

WORKFLOWS, PRICING LOGIC & CUSTOM OPTIONS

Vizualease supports different production workflows depending on the assets provided:

1. Fast-Turnaround Workflow (Recommended)

- Client selects assets from this library
- Architectural 3D model is provided by client
- Assets are directly integrated into the scene

→ Fastest delivery
→ Most cost-efficient option

2. Client-Provided 3D Assets

If a project requires assets not included in this library:

- Client-provided 3D models can be integrated
- Additional time may be required for:
 - Geometry cleanup
 - UV unwrapping
 - Material creation or correction

→ Timeline and pricing adjust accordingly

3. Custom Asset Creation

When custom furniture or objects are required, Vizualease can:

- Model custom assets in 3D
- Match reference designs or manufacturer specifications
- Develop assets suitable for close-up, high-end visualization

→ Custom modeling is quoted separately based on complexity.

4. Photogrammetry-Assisted Assets (Optional)

Vizualease can also assist in workflows where:

- Clients provide photographed objects
- Photogrammetry is used to generate custom 3D assets
- Assets are optimized for rendering use

→ Ideal for unique or existing real-world elements.

ASSET SOURCES & LEGAL CLARITY

The visualization assets shown in this library are part of Vizualease's licensed internal production library, sourced from a combination of:

- Professional 3D asset libraries
- Specialized 3D creators (e.g. furniture collections, lighting, décor)
- Manufacturer-based digital models
- Internally optimized and curated assets

Examples of sources may include:

- Commercial asset libraries
- Independent professional creators
- Furniture and product manufacturers

Important Notice

- Assets shown are not sold or redistributed
- This document is not a product catalog
- Assets are used exclusively for Vizualease client renderings
- Final rendered images are delivered as agreed per project scope



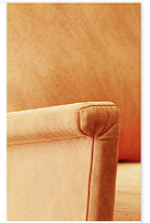
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Armchair_ (2)



Armchair_ (3)



Armchair_ (4)



Armchair_ (5)



Armchair_ (7)



Armchair_ (6)



Armchair_ (8)



Armchair_ (10)



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Armchair_ (16)



Armchair_ (17)



Armchair_ (18)



Armchair_ (19)



Armchair_ (20)



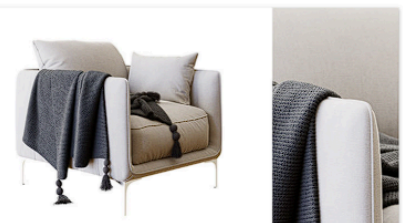
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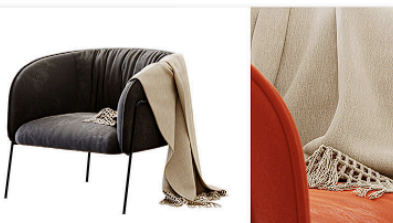
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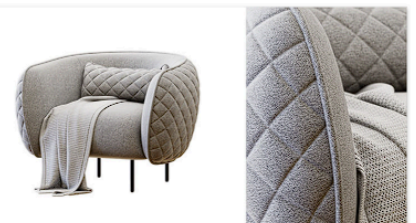
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Armchair_ (33)



Armchair_ (34)



Armchair_ (35)



Armchair_ (36)



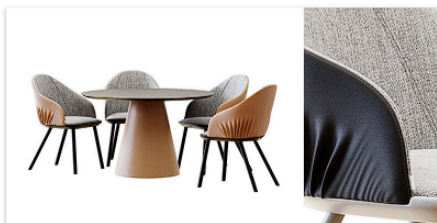
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Armchair_ (55)



Armchair_ (56)



Armchair_ (57)





Armchair_ (58)



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Armchair_ (60)



Armchair_ (61)



Armchair_ (62)



Armchair_ (63)



Armchair_ (64)



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Armchair_ (70)



Armchair_ (71)



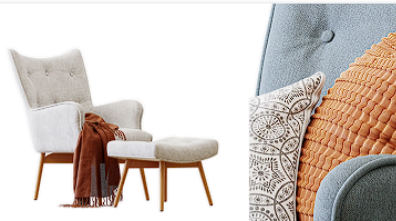
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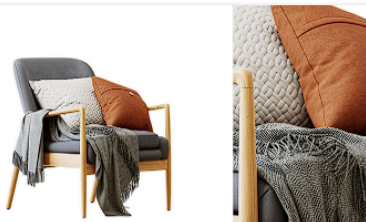
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Armchair_ (80)



Armchair_ (81)



BED_ (1)



BED_ (2)



BED_ (3)



BED_ (4)



BED_ (5)



BED_ (6)



BED_ (7)



BED_ (8)



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BED_ (15)



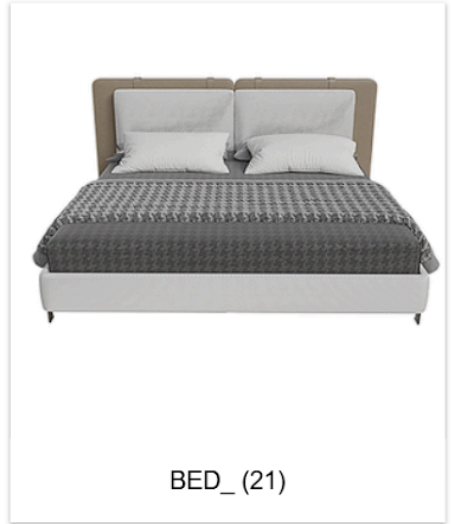
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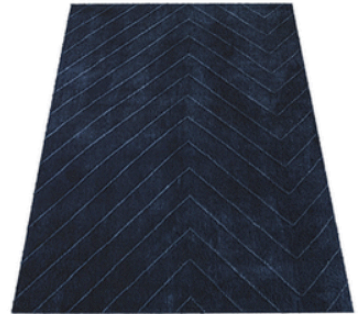




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Carpets_ (3)



Carpets_ (4)



C&T_ (1)



C&T_ (2)



C&T_ (3)



C&T_ (4)



C&T_ (5)



C&T_ (6)



C&T_ (9)



C&T_ (7)



C&T_ (8)



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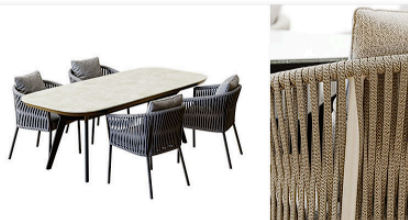
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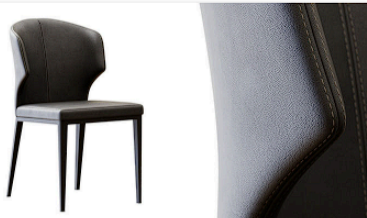
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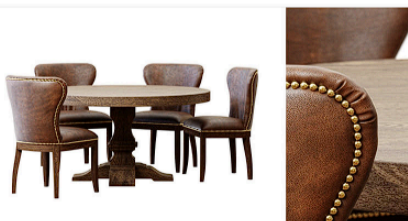
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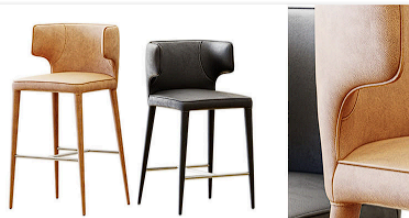
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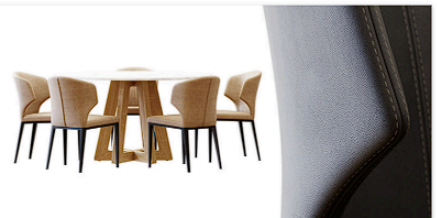
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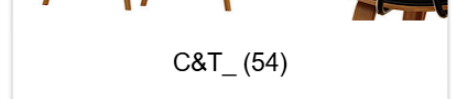
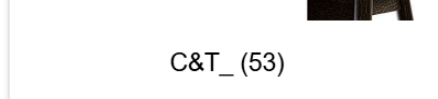
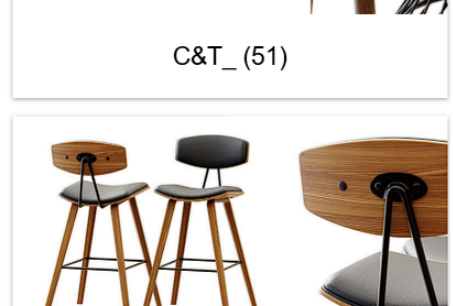
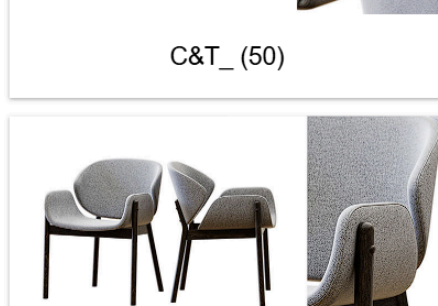
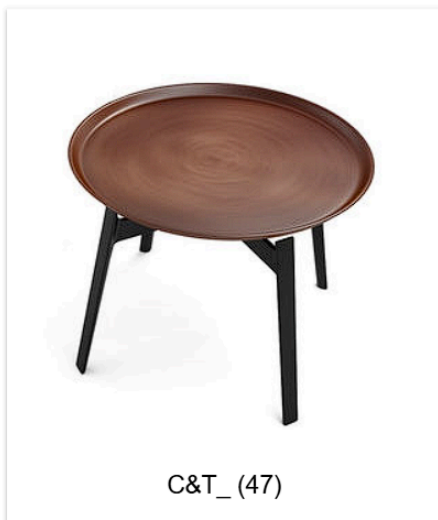
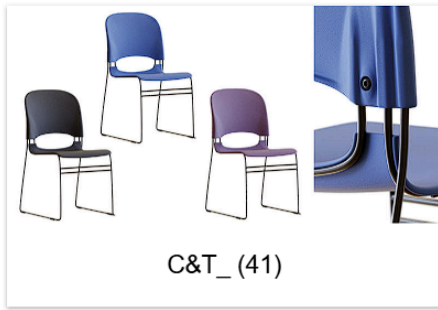


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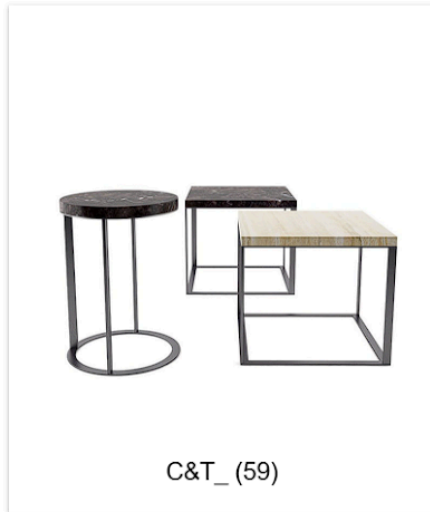
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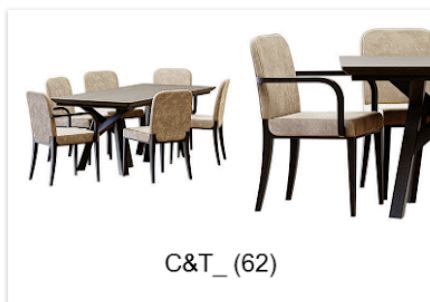
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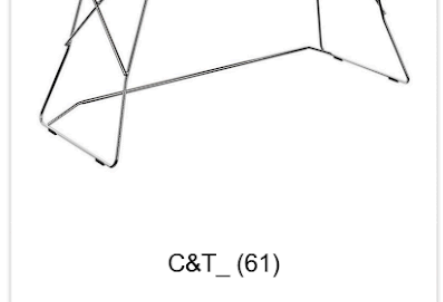
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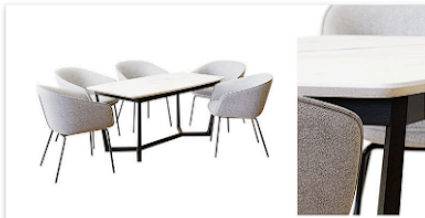
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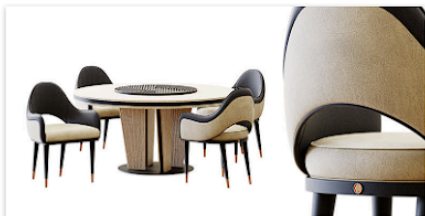
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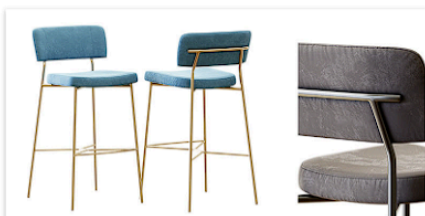
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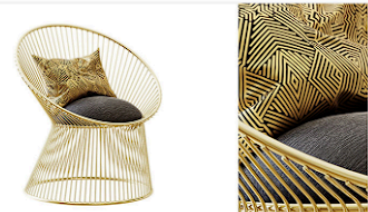
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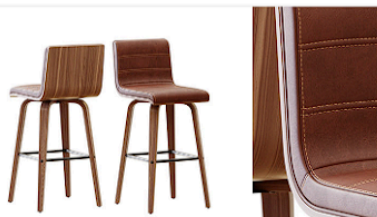
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C&T_ (94)



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C&T_ (121)



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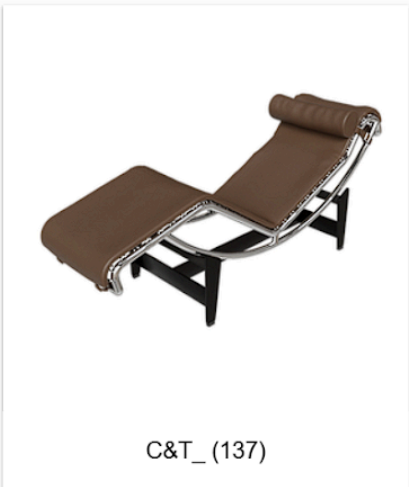
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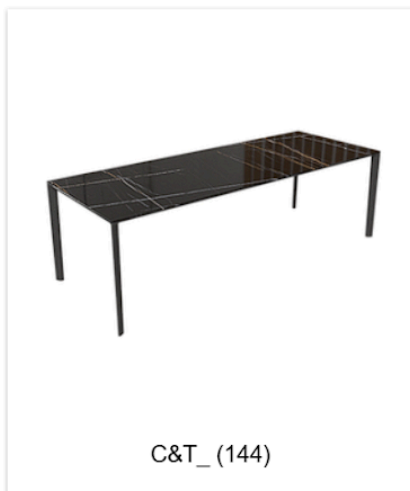
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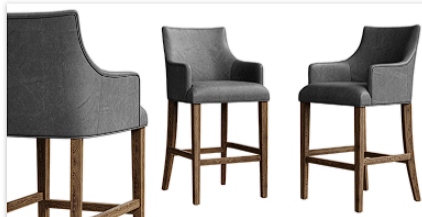
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C&T_ (157)



C&T_ (158)



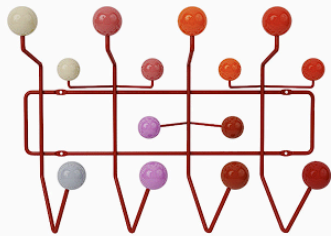
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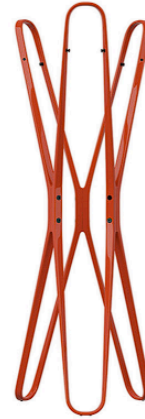
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H&S_ (1)



H&S_ (2)



H&S_ (3)



H&S_ (4)



L_ (1)



L_ (2)



L_ (3)



L_ (4)



L_ (5)



L_ (6)



L_(7)



L_(8)



L_(9)



L_(10)



L_(11)



L_(12)



L_(13)



L_(14)



L_(15)



L_(16)



L_(17)



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L_(18)



L_(19)



L_(20)



L_(21)



L_(22)



L_(23)



L_(24)



L_(25)



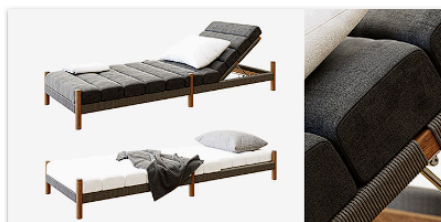
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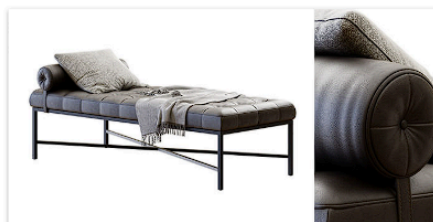
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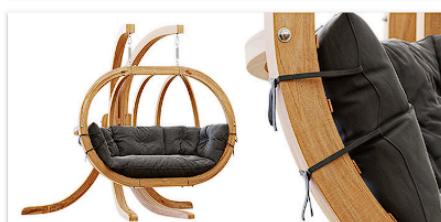
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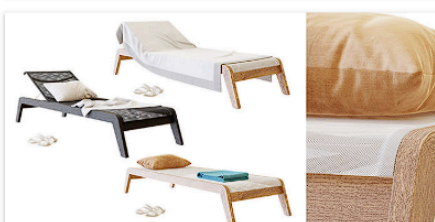
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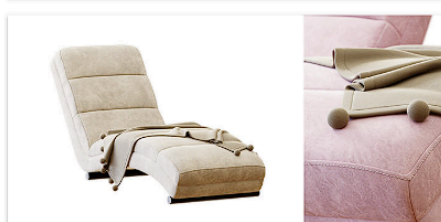
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O_ (9)



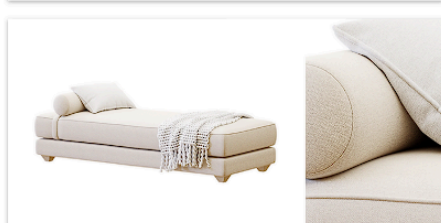
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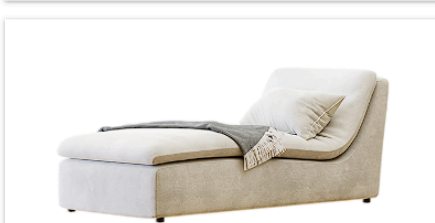
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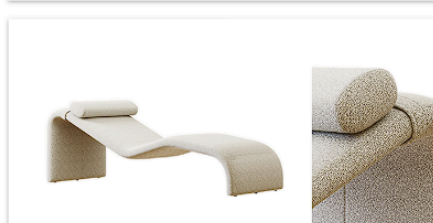
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O_ (16)



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O_ (18)



O_ (19)



O_ (20)



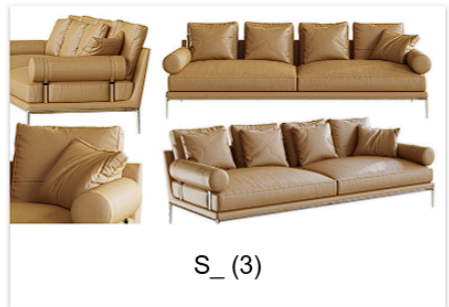
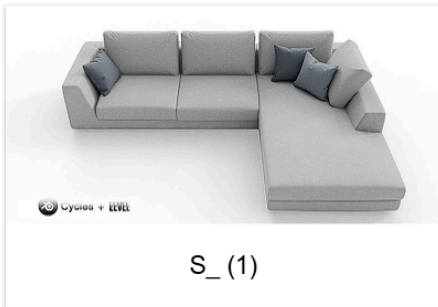
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O_ (23)



O_ (22)





S_ (16)



S_ (17)



S_ (18)



S_ (19)



S_ (20)



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S_ (23)



S_ (24)



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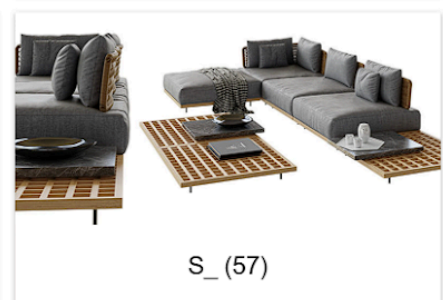


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S_ (30)









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S_ (77)



S_ (78)



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S_ (81)



S_ (82)



S_ (83)



S_ (84)



S_ (85)



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S_ (87)



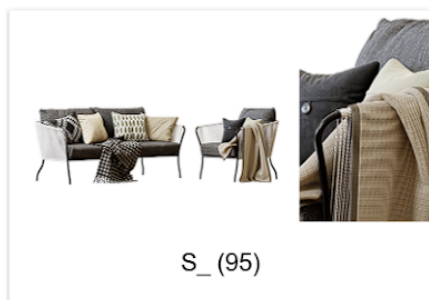
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S_ (89)



S_ (90)





S_(103)



S_(104)



S_(105)



S_(106)



S_(107)



S_(108)



S_(109)



S_(110)



S_(111)



S_(112)



S_(113)



S_(114)





S_ (115)



S_ (116)



S_ (117)



S_ (118)



S_ (119)



S&P_ (1)



S&P_ (2)



S&P_ (3)



S&P_ (4)



S&P_ (5)



S&P_ (6)



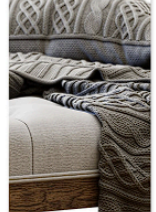
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S&P_ (10)



S&P_ (11)



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S&P_ (14)



S&P_ (15)





S&P_ (16)



S&P_ (17)



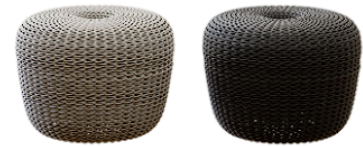
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S&P_ (19)



S&P_ (20)



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S&P_ (25)



S&P_ (26)



S&P_ (28)



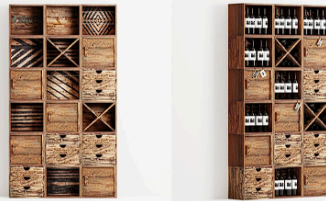
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S&P_ (27)



SF_ (1)



SF_ (2)



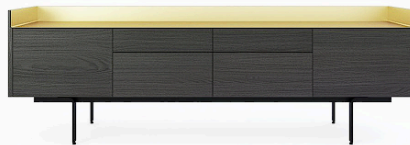
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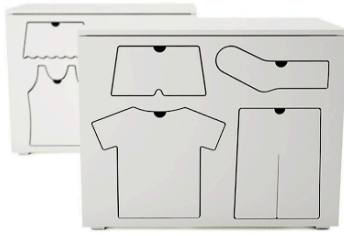
SF_ (6)



SF_ (8)



SF_ (9)



SF_ (10)



SF_ (11)



SF_ (12)

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